

Which One Should You Use: The Template Editor or the Upload Design

Picreel allows you to create, edit and format your overlays using two editors: the Template Editor and the Upload Design. Depending on your preferences, one of these editing tools can be helpful to get just the right look for your overlays.

If you have coding skills, the Template Editor is perfect for you to create customized banners using html code.

The screenshot displays the Picreel Template Editor interface. At the top, there is a 'New Template' button on the left and a 'Save Template' button on the right. The main area shows a teal promotional banner with the following content:

- A dashed box at the top containing the text 'LOGO HERE!'.
- Main heading: 'Wait, we have a special offer'.
- Sub-heading: 'Enter your email and get 15% off!'.
- An input field with the placeholder text 'Enter Email Address Here'.
- An orange button with the text 'GET MY 15% OFF NOW'.
- A link at the bottom: 'No, thanks. I would rather pay a full price'.

Below the banner, there is a code editor showing the HTML code for the banner. The code is as follows:

```
1 <div data-em="modal-container">
2   
3   <div data-em="text-line-1">Wait, we have a special offer</div>
4   <div data-em="text-line-2">Enter your email and get 15% off!</div>
5   <input name="email" placeholder="Enter Email Address Here" type="email" required="required">
6   <button data-em="button" type="submit" class="submit" id="submit-button">GET MY 15% OFF NOW</button>
7   <div data-em="modal-close-link" class="close close-link" id="close-link">No, thanks. I would rather pay
8 </div>
```

On the right side of the code editor, there is a 'RESOURCES' tab and an 'INFO' tab. Below these tabs, there is a table with the following content:

RESOURCES	INFO
DATA	
EVENTS	
CONTROLS	

On the other hand, if you have no knowledge of the code, the drag-and-drop environment of the Upload Design is perfect for you.

1 SELECT TEMPLATE TYPE

2 UPLOAD YOUR IMAGE

3 SETTING UP ACTIONS

4 SAVE AND ENJOY!

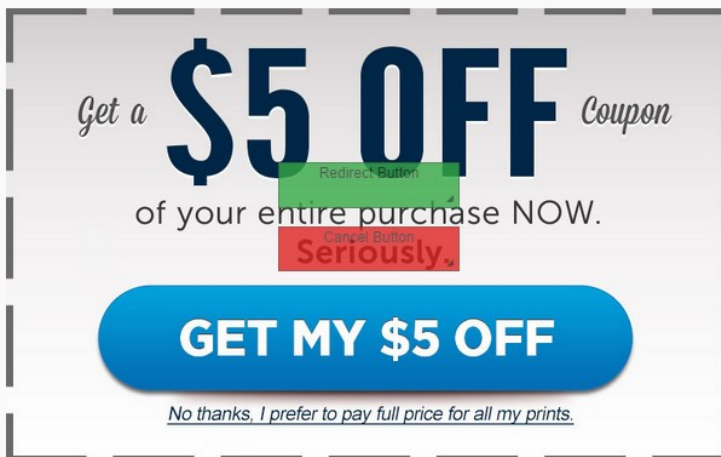
- redirect button

- cancel button

- another button

You can move buttons by dragging them.
Drag the corner of the button to resize.

Show Cancel Area



Go Back

Next Step >